

Europass Curriculum Vitae



Personal information

Surname(s) / First name(s) Rocca Andrea
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E-mail ndre.ro@gmail.com
Nationality Italiana
Date and place of birth 13.01.1988 Lamezia Terme (CZ)
Gender Male

Desired employment / Occupational field

3D Graphic

Work experience

<p>Dates</p> <p>Occupation or position held</p> <p>Main activities and responsibilities</p>	<p>November 2011 – April 2012</p> <p>3D Modeling Architect</p> <p>Head of 3D reconstructions: Modeling, Shading, Lighting for the realization and production of the Video guide on tablet for the Museum of Children of the Palazzo Vecchio, Florence. Video of the work: http://www.youtube.com/watch?feature=player_embedded&v=HRq5TYSFqU4</p>
<p>Name and address of employer</p> <p>Type of business or sector</p>	<p>MargoDesign - Piazza Verbano 22, Roma, Italia</p> <p>Advertising, 3D Graphic, animation, visual effects, visual design.</p>
<p>Dates</p> <p>Occupation or position held</p> <p>Main activities and responsibilities</p>	<p>December 2011 – January 2012</p> <p>3D Modeling Architect</p> <p>Head of 3D effects and motion graphic for the Video mapping Installations “The sun on the roofs”, project by Felice Limosani in collaboration with the Editing Group “Sole24ore”. The installation took place from 09/01/2012 to 15/01/2012 in the atrium of the Palazzo Strozzi in Florence. Video of installation on : http://www.youtube.com/watch?v=JmvcAX-oqA4</p>
<p>Name and address of employer</p> <p>Type of business or sector</p>	<p>Darkside Studio SRL - Via Ciro Ferrari 11, Verona, Italia</p> <p>Advertising, 3D Graphic, animation, visual effects, visual design.</p>

Dates	October 2011 – December 2011
Occupation or position held	3D Modeling Architect
Main activities and responsibilities	Internal modelling of architectural environments
Name and address of employer	Keyflou Render Studio - Via Annèò Lucano, 68 , 00136 Roma
Type of business or sector	Virtual Architecture – Rendering and Animation – Visual FX – Design.
Dates	July 2011 – August 2011
Occupation or position held	3D Modeling Architect
Main activities and responsibilities	Photorealistic rendering – “Fiat Punto Abarth” Modeling, animation, shading, lighting and compositing for the advertising of the pasta “The Venetian”.
Name and address of employer	Darkside Studio SRL - Via Ciro Ferrari 11, Verona, Italia
Type of business or sector	Advertising, 3D Graphic, animation, visual effects, visual design.
Dates	November 2009 – May 2010
Occupation or position held	Internship
Main activities and responsibilities	Graphic design and development of a booklet to support production of a video game. Design, modelling and rendering of 3D gadgets for Alitalia.
Name and address of employer	New Deal SRL, Viale Giuseppe Mazzini, 119 00195 ROMA
Type of business or sector	Advertising, consulting and service.

Project Activities

January 2011 – February 2011

Participation as shading and texture artist, lighter, compositor in the Master's thesis project and production “Life” at the “BigRock Training Center” (*Roncade Treviso – Italy*), supervision by Mr. Alex Ongaro, Technical Director and VFX Supervisor at PDI – DreamWorks, Glendale – California.
Link of work : <https://vimeo.com/25666027>

April 2010

Design and construction of exhibition “ Organismi Multimedial” at the Faculty of Architecture “Vallegiulia” – La Sapienza University – Roma.
Participation with the interactive projects: “Augmented reality” and “Sensitive Ambient”.

August 2010

Planning for Installation project “ Screaming please” at the multicultural event “Calafrika” - Jacurso (CZ).

From October 2010

Participation as visual architect in different event and performances of electronic music (Rome, various locations)

Education and training

Dates	September 2010 – February 2011
Title of qualification awarded	Certification Academy BigRock International Certification Autodesk Maya Foundation International Certification Autodesk Maya Character Rigging and Animation

Principal subjects/occupational skills covered	<ul style="list-style-type: none"> - Character Design - Sculpting - Modeling organic and inorganic - Character Setup (Rigging) - MEL Programming - 3D Animation - Principles of lighting - Digital Photography - Color Theory - Advanced Rendering and photorealistic rendering for cartoon - Shading & Texturing Special-Effects - Post Production <ul style="list-style-type: none"> . Cinematographic techniques . Compositing . Editing . Motion Graphics
Name and type of organisation providing education and training	BigRock Training Center Tenuta Ca' Tron Via Sile, 51 31056 Roncade Treviso – Italy
Dates	September 2006 – July 2010
Title of qualification awarded	Degree in Graphic Design and Multimedia; Thesis' title : “ Sensitive Environments: designing an interactive audio – video input”.
Principal subjects/occupational skills covered	<ul style="list-style-type: none"> -Automatic drawing and 3D rendering -Design and architectural relief -Industrial Design - Packaging -Multimedia Publishing - Theory and techniques of new media -Aesthetics and Heuristics -Laboratory supplementary cinematic representation -Laboratory supplementary television representation -Video shooting, editing, postproduction -Scenography -Information processing systems -Architectural Technology -Simulation techniques of landscape -History of Architecture
Name and type of organisation providing education and training	University of Rome “La Sapienza” Faculty of Architecture “ Vallegiulia” – Roma Bachelor in Graphic Design and Multimedia
Level in national or international classification	Class 42
Dates	2001/2006
Title of qualification awarded	High School Diploma
Name and type of organisation providing education and training	Scientific School “Galileo Galilei” Lamezia Terme (CZ)
Dates	July 2004
Title of qualification awarded	Intermediate Level
Principal subjects/occupational skills covered	General Trading Reading, Listening, Academic reading, writing, speaking
Name and type of organisation providing education and training	Morehampton Language Institute, 13 Fitzwilliam Square, Dublin 2

Personal skills and competences

Mother tongue(s) **Italian**

Other language(s) **English, Spanish**

Self-assessment
European level (*)

English
Spanish

Understanding				Speaking				Writing	
Listening		Reading		Spoken interaction		Spoken production			
B1	Excellent	B1	Excellent	B1	Good	B1	Good	B1	Excellent
B1	Excellent	B1	Excellent	B1	Good	B1	Good	B1	Good

(*) Common European Framework of Reference for Languages

Social skills and competences

Strong aggregation and communication skills.
Excellent organizational abilities.
Group Work skills
High capacity for integration in multicultural environments

Organisational skills and competences

Excellent organizational skills acquired through participation in committees, sponsors' conferences, exhibitions and volunteering activities.

Technical skills and competences

Good knowledge of lighting elements, operation, ownership and unlike projectors.

Computer skills and competences

Excellent knowledge of the main computer system(Windows OS and Mac OS, Office Suite)
Advanced knowledge of the following applications:
Autodesk Maya.
Adobe: Photoshop, After Effects, Illustrator, Light Room, Premiere.
Render: Mental Ray.
Knowledge Base:
Autodesk 3D Studio Max, Autocad.
Render: V-Ray.

Artistic skills and competences

Playing Drums

Driving licence

B

Additional information

Link to my Showreel: <https://vimeo.com/24938799>
Ability to work in Italy and abroad.

Place, date
Roma, 13/03/2012

Signature..........